

SolidWorks Advance Assemblies

THE TOPICS COVERED IN THIS COURSE ARE:

LESSON 1	Top-Down Assembly Modeling	LESSON 5	Assembly Editing
LESSON 2	Advanced Mate Techniques	LESSON 6	Layout-based Assembly Design
LESSON 3	Using Configurations with Assemblies	LESSON 7	Large Assemblies
LESSON 4	Display States and Appearances	LESSON 8	The MotionManager

Duration: 2 days

Prerequisites: SolidWorks Essentials Course

Description: Advanced Assembly Modeling teaches you how to maximize your use of the assembly modeling capabilities of SolidWorks mechanical design automation software.

<p>Lesson 1: Top-Down Assembly Modeling</p> <ul style="list-style-type: none"> Top-Down Assembly Modeling Stages in the Process Building Virtual Parts Building Parts in an Assembly Assembly Features In-Context Features Propagating Changes Smart Fasteners Saving Internal Parts as External External References Breaking External References Removing External References 	<p>Lesson 2: Advanced Mate Techniques</p> <ul style="list-style-type: none"> Advanced Mates Adding Mate References Design Library Parts Capture Mate References Create Property Manager Smart Components Advanced and Mechanical Mate Types Summary: Inserting and Mating Components Multiple Mate Mode Using Copy with Mates Mate Options 	<p>Lesson 3: Using Configurations with Assemblies</p> <ul style="list-style-type: none"> Using Configurations with Assemblies Stages in the Process Component Patterns Using Configure Component Creating Configurations Manually Using Design Tables with Assemblies Understanding Design Tables Manipulating the Design Table 	<p>Lesson 4: Display States and Appearances</p> <ul style="list-style-type: none"> Display States Bulk Selection Tools Advanced Select Envelopes Appearances, Materials and Scenes
<p>Lesson 5: Assembly Editing</p> <ul style="list-style-type: none"> Assembly Editing Key Topics Editing Activities Replacing and Modifying Components Troubleshooting an Assembly Replacing Components Using Save As Mirroring Components Hole Alignment Controlling Dimensions in an Assembly Sensors 	<p>Lesson 6: Layout-based Assembly Design</p> <ul style="list-style-type: none"> Layout-based Assembly Design Key Topics Blocks Inserting Blocks Testing with the MotionManager Creating a Part from a Block 	<p>Lesson 7: Large Assemblies</p> <ul style="list-style-type: none"> Large Assemblies Key Topics Lightweight Components Large Assembly Mode Selective Open with Hide Using Quick View / Selective Open Using SpeedPak Using Configurations with Large Assemblies Modifying the Structure of an Assembly Tips for Faster Assemblies Drawing Considerations SolidWorks Explorer Renaming Components 	<p>Lesson 8: The MotionManager</p> <ul style="list-style-type: none"> MotionManager Using the Animation Wizard Free Motion Drag Motion Motors and Motion Visual Properties Interpolation Modes View Orientation States Basic Motion Using Physical Dynamics

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